



## English

We will be covering the following units:

- **Jack and the Beanstalk story writing**
- **Instruction writing for making smoothies**
- **Mrs Armitage on Wheels story writing**
- **Newspaper reports**



We will be looking at the following:

- Sentence construction using nouns, verbs, adjectives and conjunctions.
- Punctuation using question marks and exclamation marks.
- Stories with a familiar setting.
- Using the suffixes -ed, -ing, -er & -est.
- Using the prefix 'un'.
- Non-fiction writing – newspaper reports

The children will continue to work on their blending and segmenting skills in Phonics.



## Mathematics



Pupils will be focusing on the following:

### Multiplication & Division

- Counting in 2s, 5s and 10s; Doubles; Arrays; Making equal groups by sharing and grouping.



### Fractions

- One half and one quarter of shapes, objects and quantities

### Geometry – Position & Direction

- Using directions including left, right, turns and ordinal numbers.

### Place value of numbers within 100

- Counting forwards and backwards within 100; Partitioning and comparing numbers.

### Measurement – Money & Time

- Recognising denominations; Counting coins; Telling the time using o'clock and half past; days of the week; months of a year; hours, minutes and seconds.

## RE

Our topics for this term are:  
**Belonging and Beliefs**



## Music



Our topic for this term is: **Exploring high and low pitch.**

We will be:

- Exploring sounds created by a variety of different instruments and voice, describing their pitch and timbre.
- Playing simple listening games, identifying and copying simple pitch patterns using a variety of tuned and un-tuned percussion instruments.

## Science

The topics we will be covering are:



### An Introduction to Plants

- Identifying and naming common plants and trees.
- Identifying the main parts of a plant

### Investigating Science through stories

- Asking simple questions and recognising that they can be answered in different ways.
- Observing closely, using simple equipment.
- Performing simple tests.
- Identifying and classifying.
- Using their observations and ideas to suggest answers to questions.
- Gathering and recording data to help in answering questions.



## Art & Design



Our topic is:

### Craft and Design - Woven Wonders

- Expressing opinions about art
- Using creative techniques (Wool wrapping & weaving)
- Understanding the work of artists (Cecilia Vicuna)



## Design & Technology

Our topics are:

### Cooking and Nutrition

- Designing and making smoothies

### Mechanisms – Wheels and Axles

- Making wheels and an axle to create a pull-along toy

# Year 1 Summer Term

### How you can help at home

- Read your child's share book to them and other stories.
- Reading their book 5 times a week. Remember to record this in your child's journal.
- Play Emile and NumBots (We recommend 20 minutes per week)
- Play the White Rose 'One Minute Maths' app.
- Taking walks around your local environment and discussing the things that you see.



## PSHE



Our topics this term are:

- Relationships (*Summer 1*)
- Changing Me (*Summer 2*)

## PE



We will be covering the following units:

- Target games and athletics (*Summer 1*)
- Striking & fielding and Sending & receiving (*Summer 2*)

## Geography



Our topic is: **What is it like to live in Shanghai?**

- Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country.

## History

Our topic is: **How have explorers changed the world?**

(Focussing on Dame Ellen McArthur, Mary Kingsley, Christopher Columbus and Gavin Henson)

- Understanding events in relation to the present day and comparing how exploration has changed over time.
- Describing how an explorer is significant and how they impacted events or people's ideas.
- Sequencing events on a timeline.

## Computing



The topics we will be covering are:

### Digital Writing

- Creating and editing work using a word processor.
- Using the keys on a keyboard.
- Opening and saving files

### Programming Animations

- Creating and debugging computer programmes

